



## GRAND PRIX® 3 CD-ROM

### Game Overview:

Formula One racing is headed back to the U.S. in 2000, and we've got the game... Grand Prix® 3 is a Formula One licensed race simulation that covers a complete Grand Prix season. Created by Geoff Crammond, the genius behind Formula One Grand Prix and Grand Prix 2, Grand Prix 3 will take open-wheel racing simulations to a new level. Featuring all the circuits, teams, drivers, and cars reproduced accurately as licensed by the Formula One Association, GP 3 has created a new physics model and full tumble that will change the world of Grand Prix racing on the computer. Featuring driving aids for rookies, quick race, non-championship races and the complete championship season with full qualifying and practice days, pit stops, full car set-ups and data logging.

### Key Features:

- Five difficulty levels (from Rookie to Ace) with eight Driving Aids including Auto Brakes, Auto Gears, Self-correcting Spin, Indestructible, Ideal Line, and Suggested Gear, Throttle help and Steering help.
- Standard car set-up options including a virtual cockpit, front/rear wings, brake balance, gear ratios.
- Advanced car set-up procedures include adjustments to springs, ride height, dampers, anti-roll bars with full reference guide.
- A wide range of TV-style and game-style cameras.
- LAN-based Multiplayer.
- Highly detailed vehicle/track 3-D graphics in both hardware (with a 3-D accelerator card installed) and software (without a 3-D accelerator card installed) modes.

**Ages:** 16 and up

**Approximate Price (U.S.):** \$39.99

**Worldwide Launch:** Summer 2000

**Platforms:** Windows® 95/98

**For more information:** Jayson Hill  
Hasbro Interactive, Inc.  
(978) 921-3882  
[jhill@hasbro.com](mailto:jhill@hasbro.com)

Jesse Young  
MS&L  
(415) 676-3900  
[jyoung@mslpr.com](mailto:jyoung@mslpr.com)